

PaintShop Pro Tutorials

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TITLE: DECORATIVE CHRISTMAS BAUBLE

Software : PaintShop Pro X6

Web Page : [Creative-Designs](#)

Materials Required: Picture Tubes Of Your Choice



DESCRIPTION

Create this beautiful and decorative bauble with added picture tube.

CHOOSING GRADIENT

Open a new transparent Raster image, 500x500 pixels.

Go to the Materials Palette and select the foreground colour box and apply transparency. Choose a background colour of red.

DRAW THE SHAPE

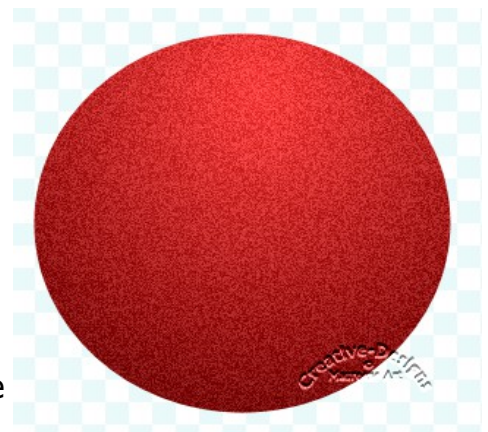
1. From the Tools Toolbar select the Preset Shape Tool. Go to Presets and choose the Ellipse.

On the Tools Options Palette,

- Retain Style: Unticked
- Anti-alias: Ticked
- Create on a Vector: Unticked
- Width: 0 (As there is no foreground colour selected there will be no outline).

Draw a nice big circle on the canvas.

Change to the Pick tool, go to Objects, Align, Align Centre on Canvas.



2. Go to Effects, 3D Effects, Cutout. Apply the following settings:

- Vertical -84
- Horizontal: -7
- Opacity: 28
- Blur: 91.09
- Shadow: Black
- Fill: #fb050a

Click OK.

3. Go to Adjust, Add/Remove Noise, Add Noise. Apply the following settings: Monochrome, Uniform 20. Click Ok.



APPLYING THE PICTURE TUBE

Add a new layer.

Select the Picture Tube and paint a few around the globe. Don't worry if the images protrude over the edge as there is a way to fix that.

Lower the Opacity to 53 on the Picture Tube Layer.

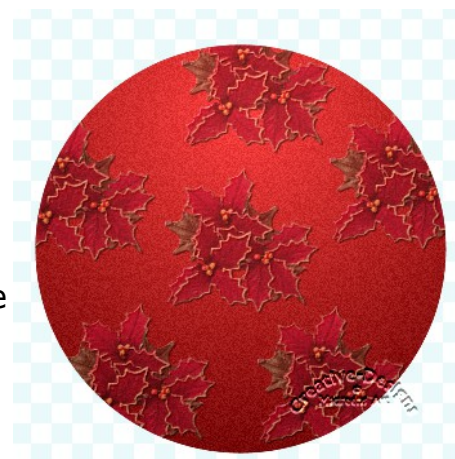


REMOVE OVERLAPPING

To fix the overlapping. Select the layer containing the circle.

Go to Selections, Select All. Float, Defloat, then Invert. Activate the layer with the Picture Tubes and hit the delete key. Voila! The edge of the circle is smooth with no overlapping.

Right click the Picture Tube layer and Merge Down.



BALLS AND BUBBLES EFFECT

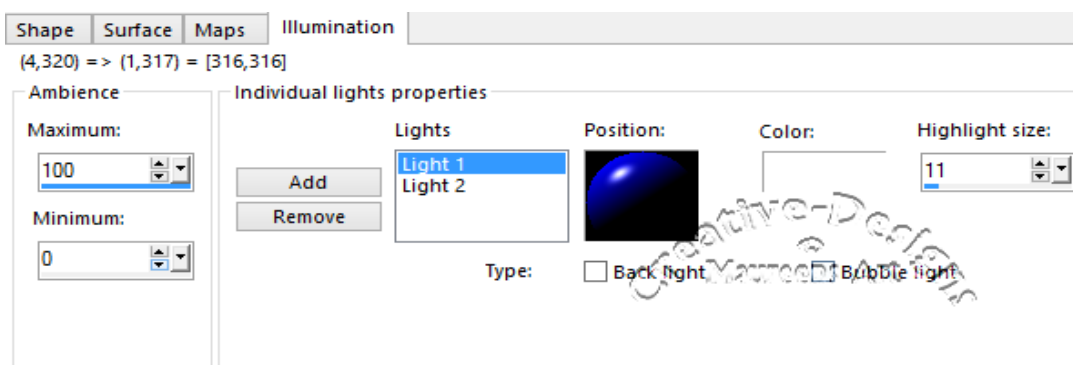
Add a new Raster layer.

Go to Effects, Artistic Effects, Balls and Bubbles.

From the dialogue window choose Single ball or bubble.

Click the Surface Tab:

- Material: White
- Opacity: 20
- Shininess: 50
- Glass: 20

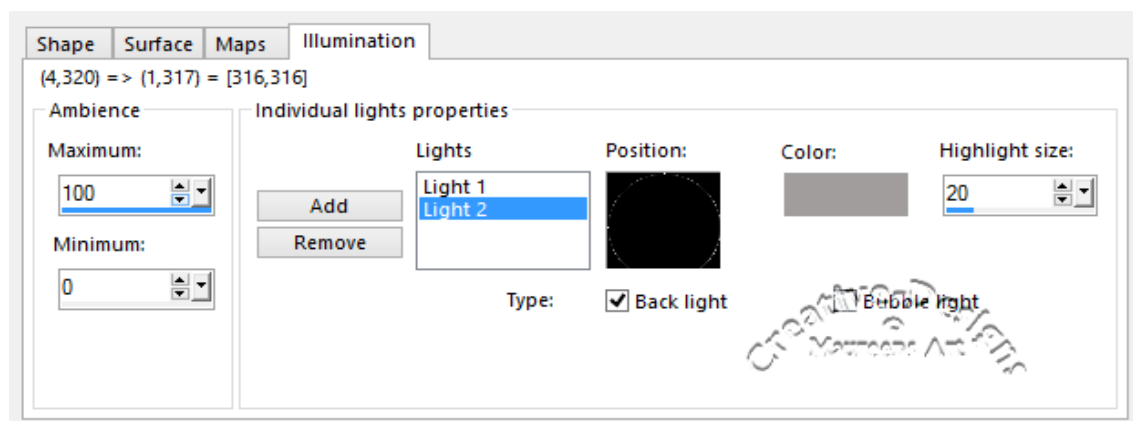


Select the Illumination tab:

- Maximum: 100
- Minimum: 0
- Lights: Add - Light 1 - Colour white, Highlight size: 11
- Lights Add - Light 2 - Colour grey, Highlight size: 20
- Back light: Ticked

Move the position of Light 1 towards the top left of the circle.

Click OK.



The bubble is way too big so it needs resizing. Change to the Pick Tool. Ensure you are in Scale Mode to resize. Grab the corner of the bubble and size down to the bauble.

Right click on the bubble layer and Merge Down.

Go to Adjust, Hue and Saturation, Vibrancy. Increase the scale to 30. This adds brightness and vibrancy to the image.



THE RED TOP

1. Add a new Vector layer.

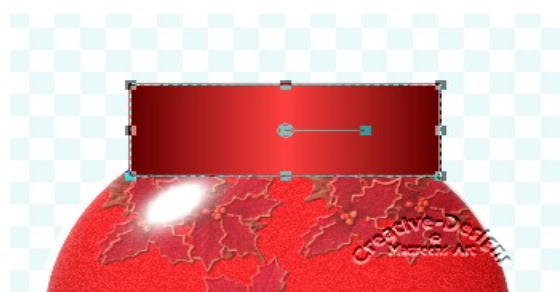
Select the Preset Shape Tool, rectangle.

Click on the Background colour box. Select the Gradients tab. Choose the red Duotone with the following settings:

- Angle: 90
- Repeats: 1
- Invert: Ticked
- Style: Linear
- Click Ok.

2. On the Tools Options palette select the following settings:

- Retain Style: Unticked
- Anti-alias: Ticked
- Create as a Vector: Ticked
- Line Style: Solid
- Width: 0 - Foreground colour is set at transparent

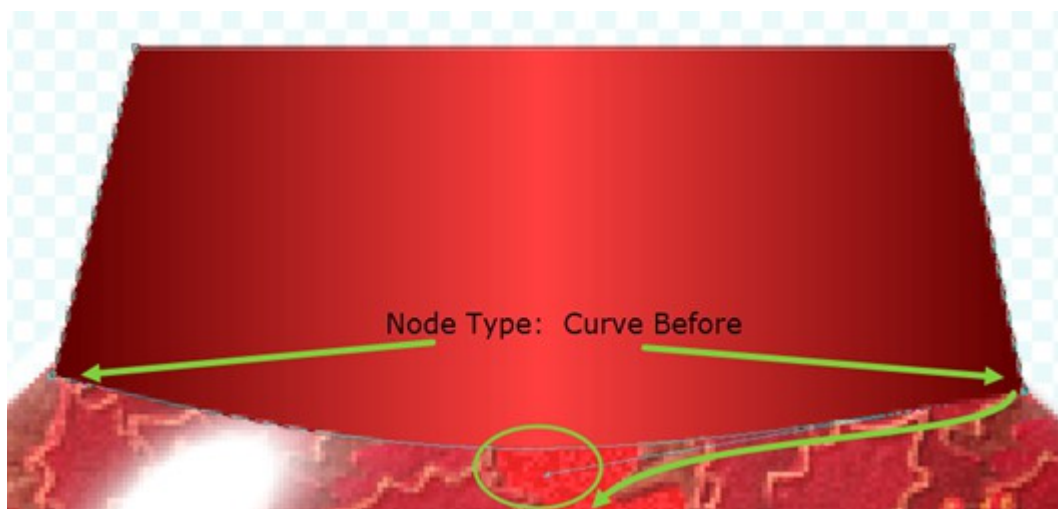


Draw a rectangle on the top part of the bauble.

Move the left and right nodes to sit on either side of the bauble.

Right click on the lower right node, Node Type, Curve Before. Drag the arrow toward

the centre to form a curve in the centre. Apply the same to the left node. When done, click the Apply button on the Tools Options Palette. Slightly pull in the two top right and left node.



3. Convert the Vector layer to a Raster layer.

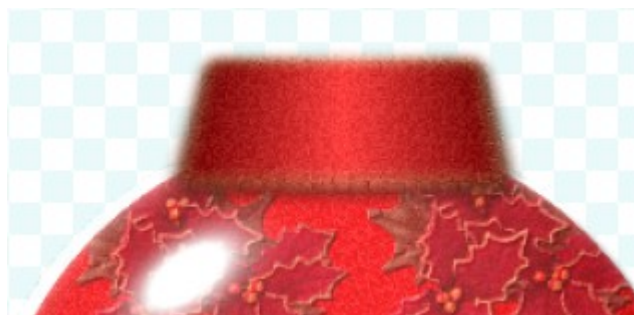
Go to Adjust, Add Noise:

Uniform: Monochrome: 10% Noise. Click ok.

Add Shadow: Go to Effects, Drop Shadow and apply the following:

- Vertical: 4
- Horizontal: 0
- Opacity: 63
- Blur: 0
- Tick Shadow on new layer.

Click Ok.



THE GOLD TOP

1. Set the background colour box to a gold, metal pattern. Angle 0, Scale 100. Set the Foreground to transparent.

2. With the Freehand Selection Tool apply these settings from the Tools Options palette:

- Selection Type: Point to Point
- Feather: 2
- Mode: Replace
- Range: 10
- Smoothing: 1
- Anti-alias: Ticked

Draw around the top as shown in the image on the right.

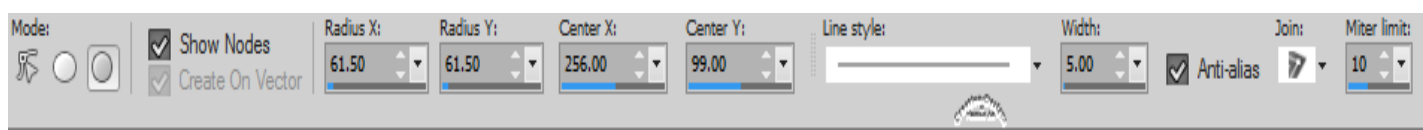


3. Flood fill the selection with the pattern.

THE RING

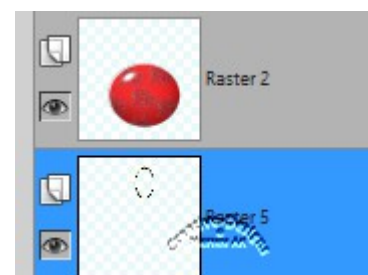
1. To make the ring, select the Ellipse Tool, Circle.

- Show Nodes: Ticked
- Create on Vector: Ticked
- Width: 5
- Anti-alias: Ticked



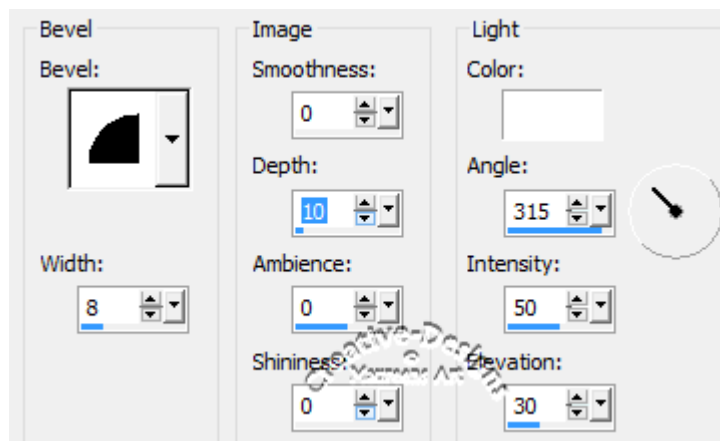
2. Draw a ring. Move the ring down in the layer stack to below the bauble shape.

3. Change to the Pick Tool and adjust the shape to fit snugly at the sides.



4. Right click the ring layer and convert to raster.
5. Go to Effects, 3D Effects, Inner Bevel. Apply these settings:

- Bevel: 2
- Width: 8
- Smoothness: 0
- Depth: 10
- Ambience and Shininess: 0
- Colour: White
- Angle: 315
- Intensity: 50
- Elevation: 30



Click Ok.

This completes the bauble. You have a lot of layers with various parts of this bauble. You may want to save it as a PspImage for future use.

Finally, right click, Merge Visible. Go to Adjust, Sharpness, Sharpen. Your bauble is ready to hang on the tree.



To learn more about PaintShop Pro, join the free Beginner's Workshop for PaintShop Pro [HERE](#).

Also, you are welcome to join the PIRC Forums where there is a great community of graphic artists all learning together [HERE](#).