

Digital Art with PaintShop Pro

Creative-Designs

Software: PaintShop Pro X4 /5

Can be done in earlier versions

Title: Off The Wall Masterpiece

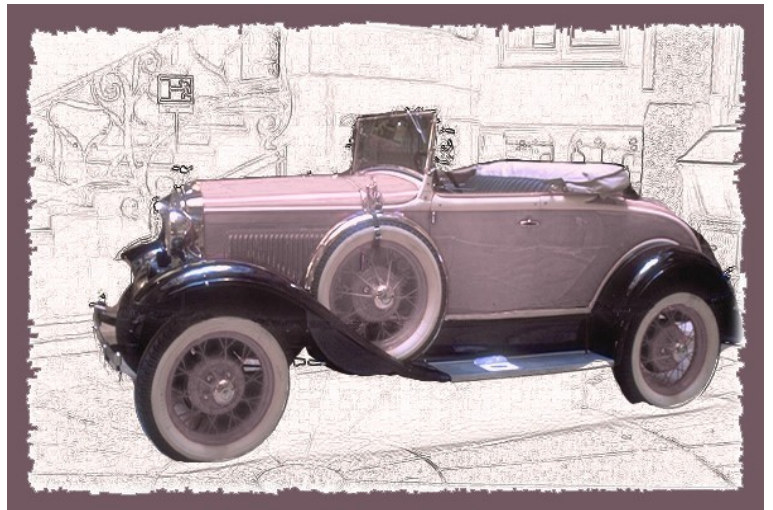
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Level: Intermediate

Materials: Required: Photograph [download here](#)

Description:

Turn a photograph into a background sketch look and have the old-time car change to different colours.



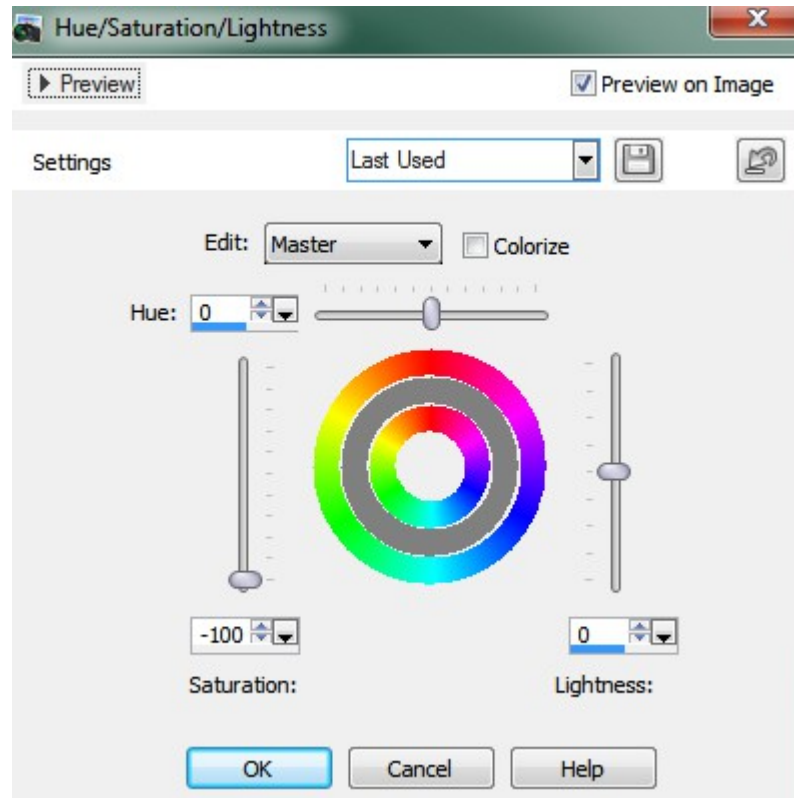
Credit goes to Deb Hardisty who wrote the initial tutorial for PhotoImpact. I update the tutorial for PhotoImpact X3 with Deb's permission. I have written the tutorial again, but this time for PaintShop Pro. The amount of steps are far less and easier to use

Let's get started:

Open the car image in PSP

Click on the Background and Duplicate it.

Working on the duplicated image, go to Adjust, Hue/Saturation/Lightness and reduce the the Saturation slide to -100.

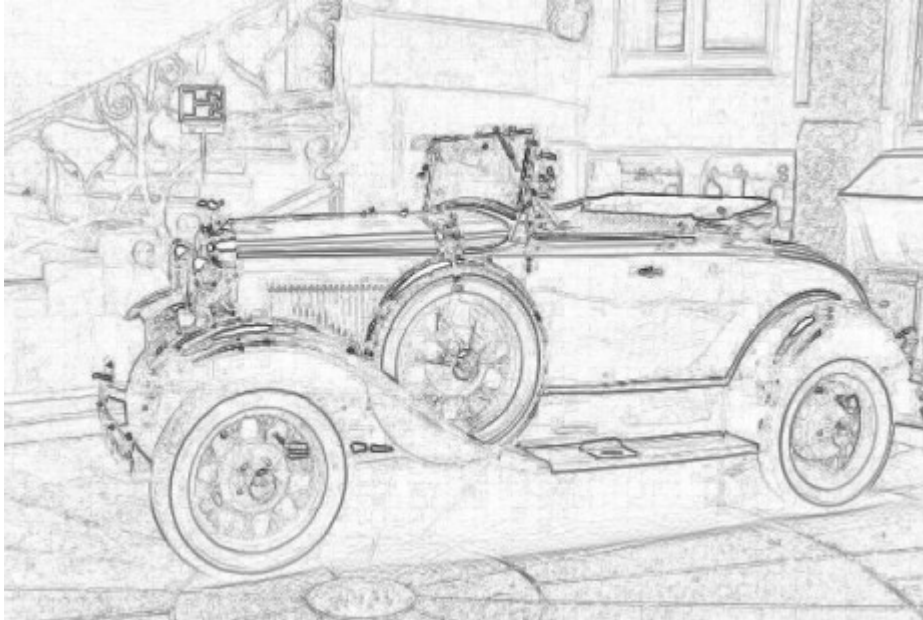


The image will now be monochrome



Next, go to Effects, Edges, Find All and click OK.

Your image should now look like this.....



Now for the tricky bit..... select the Freehand Selection Tool with Smart Edge. If you wish to use any of the other settings, please feel free to use whatever method is best for you.

Settings : Smart Edge, 0 Feather, Smoothing 11, Anti-alias ticked and Use all layers unticked.

Edge Seeker will find edges between two areas with colour difference when you click on the edges of irregularly shaped areas.

Freehand lets you quickly select an area by dragging.

Point to Point allows you to draw straight lines between points to create a selection with straight edges.

Smart Edge will automatically find edges of irregular shaped areas when you click on the edges.

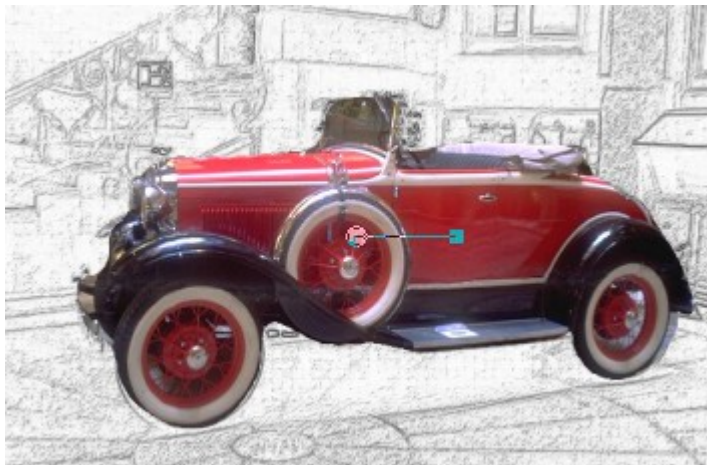
When using Edge Seeker you can set the distance used to search for an edge by typing a value in the Range control on the Tool Options palette.

The Edge Seeker and Smart Edge selections accuracy can be increased by clicking more frequently along the edge you are following.

Adding a number in Smoothing will smooth the edge around the selection. The higher the figure the more smooth it becomes.

To delete a previous point, click the Delete key.

Your image should now look like the one below.

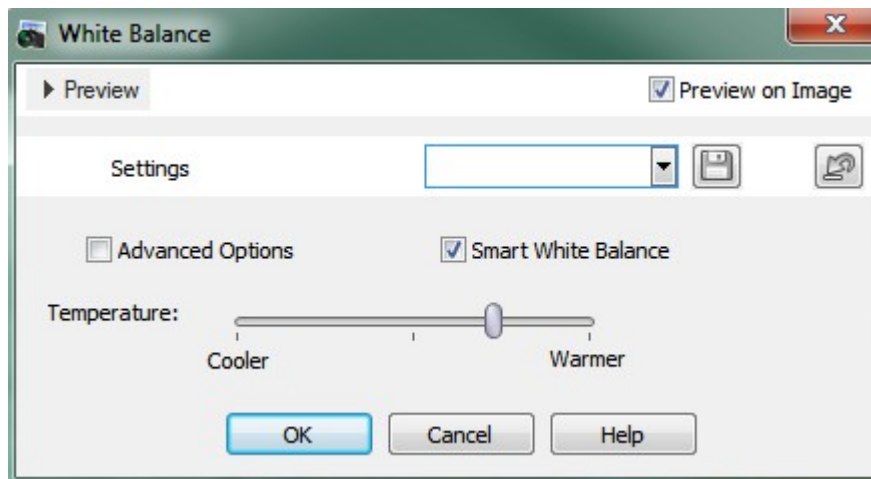


Click on the Copy of Background layer which has the cut-out on it.

Open White Balance (X4 Colour Balance - same tool, different name!) move the Temperature slider towards Warmer. I'd place it between the half-way mark and Warmer

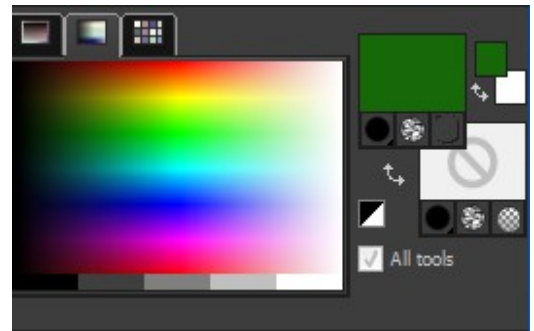
This will give the sketch a sepia look.

Of course, you can adjust the settings to whatever you wish to create different colour effects.



Now we have the red car and really would like to change the colour. I am going to select British Racing green. You can choose whatever colour you like.

On the Materials palette, change the foreground colourin my case green.



Select the Colour Changer tool which is in the Toolbar and looks like two squares with an arrow between them. and tucked in with the Flood fill tool.

On the Tools Options palette applying settings determines how closely the current colour needs to match similar colours for recolouring to be applied. The higher the setting will cause more pixels to be recoloured.

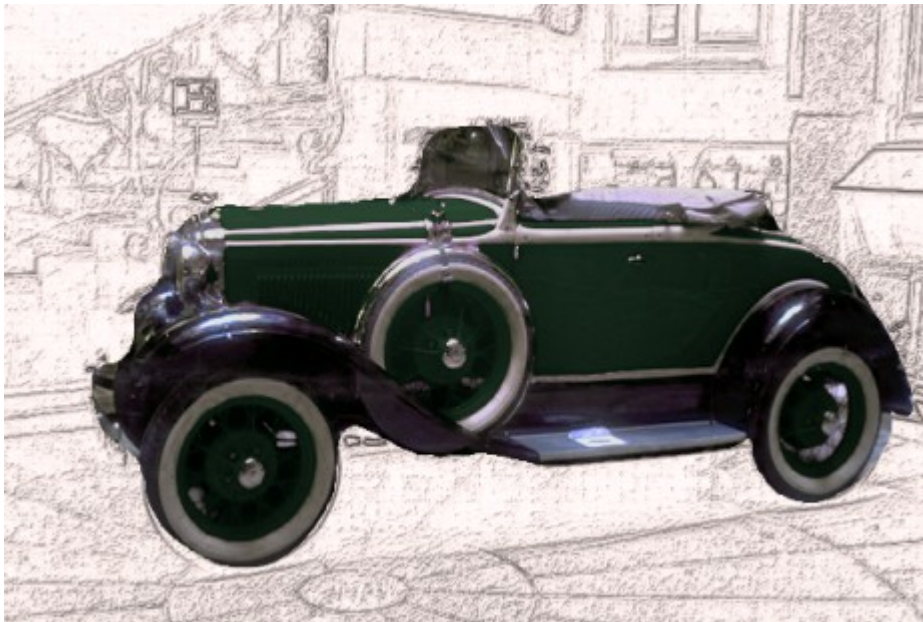
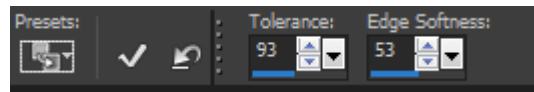
Apply a setting of around 93, however, you may have to adjust this figure.

Applying Edge Softness determines how pixels that border the recoloured pixels are affected. Higher settings will cause bleeding of the recolouring.

Making sure the car image layer is selected and lightly tap on the body of the red car.

It will instantly change to the colour you chose.

If the recolour is exactly what you wanted, click the Apply tick icon on the Tools Option palette. If you do not like it, click on the curved arrow to reset



If you find a few stray pixels from the previous colour, get the Smudge tool, about size 12 with an opacity of 60 and lightly rub the pixels of the new colour over the old colour. Don't run hard otherwise you will get a distortion.

Merge the layers, add your watermark, border or frame and your Off The Wall Masterpiece is done.