

PaintShop Pro Tutorials

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PRESET SHAPES - PART ONE

Software: Corel PaintShop Pro X6

Website: [Creative-Designs](#)

Materials Required : [Download Shapes Zip](#)

PART ONE : LEARN HOW TO IMPORT/EXPORT SHAPE LIBRARIES AND EDIT SHAPES

[Part Two: How to Create A Preset Shape from an Image and Export](#)

[Part Three : Create Selections from Preset Shapes to Save for Future Use](#)

[Part Four : Preset Shapes from Dingbats](#)

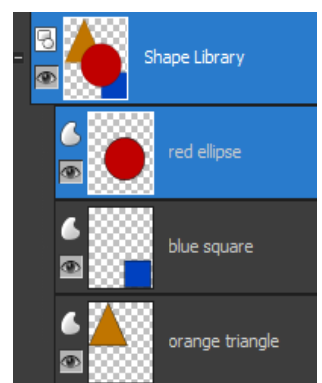
Description:

This is the first tutorial in a set of four to teach you about preset shapes.

All shapes are Vector based with nodes except for drawing a shape on a Raster layer. More on this further on.

Open the Shape Image in your workspace.

Looking at the Layer Palette, it says Shape Library. Click the + sign on the layer and you will see three shapes, a red ellipse, blue square and orange triangle.

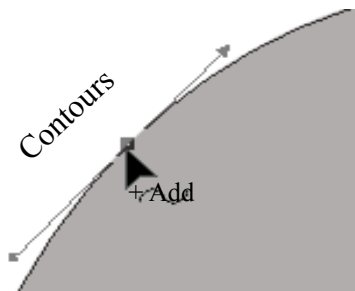


Each of the images are vectors and can be edited by selecting the Pen Tool and making changes with the nodes. Highlight the red ellipse, select the Pen Tool.

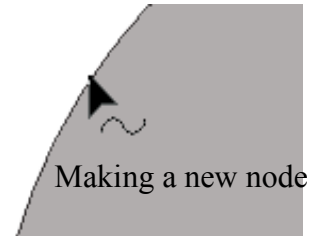


Notice that nodes show. Top, bottom and left to right. Hover the mouse on a node and click on a node, a Contour appears which looks like an arrow. Right click, a panel opens that enables you to select editing of shapes. However, this tutorial does not cover Nodes.

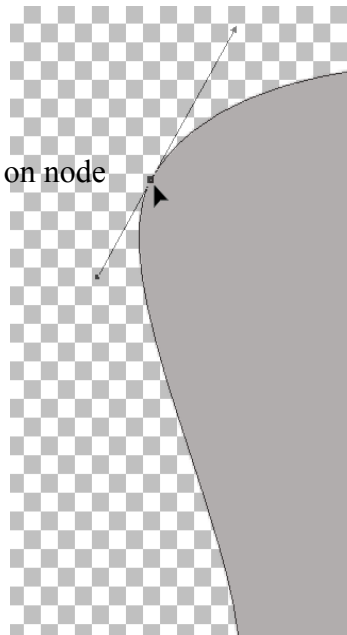
How to ADD a Node. Hover your pen over the edge of the shape where you wish to make a new node. A small arrow head will show. Hold down the CTRL key, the arrow head will have a + Add to show you are adding a node. Tap to add. Contours show, however we won't be using those. Just grab the node and pull outwards.



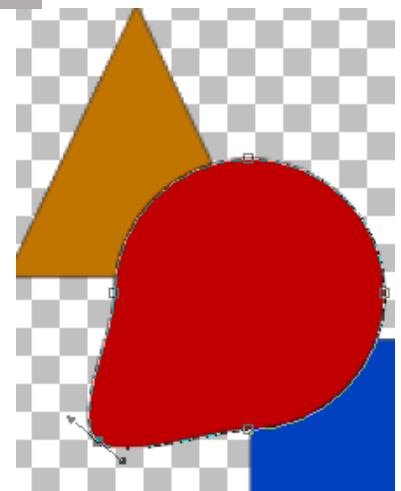
I have made a light grey ellipse to help make viewing nodes clearer



Click and pull on node

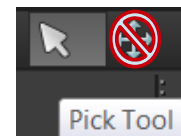


This is to show the images are fully editable in Vector only.



Close the + on the layers, so all you see is Shape Library.

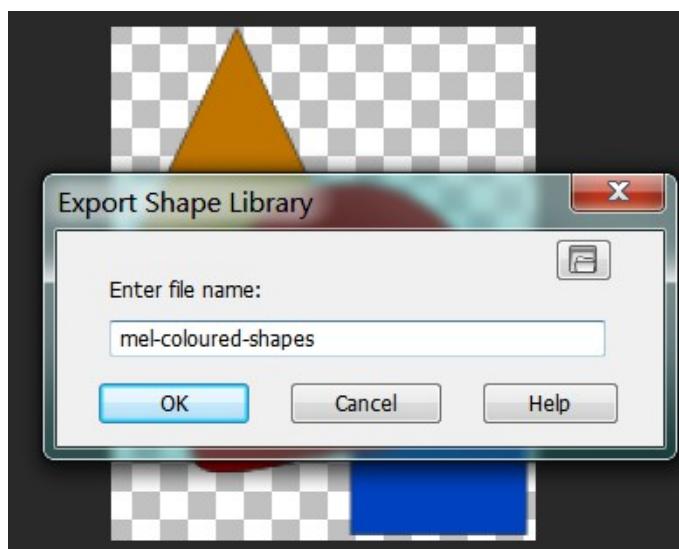
To import these images into your own Preset Shapes, select the Pick Tool and tap on the Shape Library image in the Layers palette.



This places a box around all shapes on the transparent canvas.

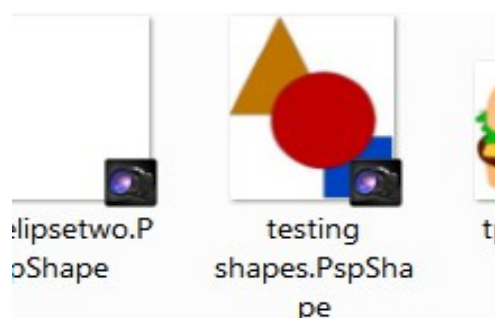
At this stage, you can reduce the size if so desired, however, I will be leaving the size as is.

Go to File> Export>Shape. When you click on this an Export Shape Library dialogue window opens

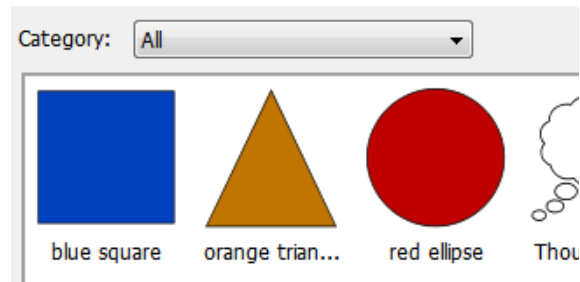
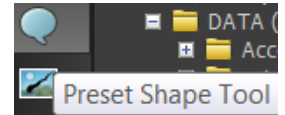


Give the file a name. If you add your initials at the beginning it will make the files easier to find. Click OK.

The Preset Shapes are now installed in the Preset Shape folder which can be found in My Documents>Corel PaintShop Pro>16>Preset Shapes.



Open a new canvas about 400x400. Select the Preset Shape Tool, open the drop down list of shapes and locate the shapes just exported.



Even though the shapes are contained on one canvas, when exporting/saving as Preset Shapes, they become separate. However, if you look in your Preset folder, there is an image showing all shapes as one image, as shown on the previous page. This procedure applies to any preset shapes you download off the internet that is a Composite Shape Library - meaning all shapes are on one document.

Close the shapes image in your workspace.

[Part Two: How to Create A Preset Shape from an Image and Export](#)